On the Decision Boundaries of Neural Networks: A Tropical Geometry Perspective

Motasem Alfarra*, Adel Bibi†‡§, Hasan Hammoud†, Mohamed Gaafar‡ and Bernard Ghanem*
* King Abdullah University of Science and Technology (KAUST), Thuwal, Saudi Arabia
† University of Oxford, Oxford, United Kingdom
‡ Zalando SE, Berlin, Germany
§ Equal contribution

{motasem.alfarra,adel.bibi,hasanabedalkader.hammoud.bernard.ghanem}@kaust.edu.sa,
mohamed.gaafar@zalando.de

Abstract—This work tackles the problem of characterizing and understanding the decision boundaries of neural networks with piecewise linear non-linearity activations. We use tropical geometry, a new development in the area of algebraic geometry, to characterize the decision boundaries of a simple network of the form (Affine, ReLU, Affine). Our main finding is that the decision boundaries are a subset of a tropical hypersurface, which is intimately related to a polytope formed by the convex hull of two zonotopes. The generators of these zonotopes are functions of the network parameters. This geometric characterization provides new perspectives to three tasks. (i) We propose a new tropical perspective to the lottery ticket hypothesis, where we view the effect of different initializations on the tropical geometric representation of a network’s decision boundaries. (ii) Moreover, we propose new tropical based optimization reformulations that directly influence the decision boundaries of the network for the task of network pruning. (iii) At last, we discuss the reformulation of the generation of adversarial attacks in a tropical sense. We demonstrate that one can construct adversaries in a new tropical setting by perturbing a specific set of decision boundaries by perturbing a set of parameters in the network.

Index Terms—Tropical geometry, decision boundaries, lottery ticket hypothesis, pruning, adversarial attacks.

1 INTRODUCTION

Deep Neural Networks (DNNs) have demonstrated outstanding performance across a variety of research domains, including computer vision [1], speech recognition [2], natural language processing [3], quantum chemistry [4], and healthcare [5], [6], [7] to name a few [8]. Nevertheless, a rigorous interpretation of their success remains elusive [9]. For instance, in an attempt to uncover the expressive power of DNNs, the work of [10] studied the complexity of functions computable by DNNs that have piecewise linear activations. They derived a lower bound on the maximum number of linear regions. Several other works have followed to improve such estimates under certain assumptions [11].

In addition, and in attempt to understand some of the subtle behaviours DNNs exhibit, e.g. the sensitive reaction of DNNs to small input perturbations, several works directly investigated the decision boundaries induced by a DNN for classification. The work of [12] showed that the smoothness of these decision boundaries and their curvature can play a vital role in network robustness. Moreover, the expressiveness of these decision boundaries at perturbed inputs was studied in [13], where it was shown that these boundaries do not resemble the boundaries around benign inputs. The work of [14] showed that under certain assumptions, the decision boundaries of the last fully connected layer of DNNs will converge to a linear SVM. Moreover, several works [15] studied the behaviour of decision boundaries when training homogeneous networks with regularized gradient descent along with their generalization capacity compared to randomly initialized networks [16]. Also, [17] showed that the decision regions of DNNs with strictly monotonic nonlinear activations can be unbounded when the DNNs’ width is smaller than or equal to the input dimension.

More recently, and due to the popularity of the piecewise linear ReLU as an activation function, there has been a surge in the number of works that study this class of DNNs in particular. As a result, this has incited significant interest in new mathematical tools that help analyze piecewise linear functions, such as tropical geometry. While tropical geometry has shown its potential in many applications such as dynamic programming [18], linear programming [19], multi-objective discrete optimization [20], enumerative geometry [21], and economics [22], [23], it has only been recently used to analyze DNNs. For instance, the work of [24] showed an equivalency between the family of DNNs with piecewise linear activations and integer weight matrices and the family of tropical rational maps, i.e. ratio between two multi-variate polynomials in tropical algebra.

This study was mostly concerned about characterizing the complexity of a DNN by counting the number of linear regions, into which the function represented by the DNN can divide the input space. This was done by counting the number of vertices of a polytope representation recovering the results of [10] with a simpler analysis. More recently, [25] leveraged this equivalency to propose a heuristic for neural network minimization through approximating the tropical
rational map.

Contributions. In this paper, we take the results of [24] several steps further and present a novel perspective on the decision boundaries of DNNs using tropical geometry. To that end, our contributions are three-fold. (i) We derive a geometric representation (convex hull between two zonotopes) for a super set to the decision boundaries of a DNN in the form (Affine, ReLU, Affine). (ii) We demonstrate a support for the lottery ticket hypothesis [26] from a geometric perspective. (iii) We leverage the geometric representation of the decision boundaries, referred to as the decision boundaries polytope, in two interesting applications: network pruning and adversarial attacks. For tropical pruning, we design a geometrically inspired optimization to prune the parameters of a given network such that the decision boundaries polytope of the pruned network does not deviate too much from its original network counterpart. We conduct extensive experiments with AlexNet [1] and VGG16 [27] on SVHN [28], CIFAR10, and CIFAR 100 [29] datasets, in which 90% pruning rate is achieved with a marginal drop in testing accuracy. For tropical adversarial attacks, we show that one can construct input adversaries that can change predictions by perturbing the decision boundaries.

2 Preliminaries to Tropical Geometry

For completeness, we first provide preliminaries to tropical geometry and refer the interested readers to [30], [31] for more details.

Definition 1. (Tropical Semiring) The tropical semiring \( \mathbb{T} \) is the triplet \( \{ \mathbb{R} \cup \{-\infty\}, \oplus, \circ \} \), where \( \oplus \) and \( \circ \) define tropical addition and tropical multiplication, respectively. They are denoted as:

\[
x \oplus y = \max\{x, y\}, \quad x \circ y = x + y, \quad \forall x, y \in \mathbb{T}.
\]

It can be readily shown that \( -\infty \) is the additive identity and 0 is the multiplicative identity.

Given the previous definition, a tropical power can be formulated as \( x^\circ a = x \circ x \circ \cdots \circ x = a \cdot x \), for \( a \in \mathbb{N} \), where \( a \cdot x \) is standard multiplication. Moreover, a tropical quotient can be defined as: \( x \circ y = x - y \), where \( x - y \) is standard subtraction. For ease of notation, we write \( x^\circ a \) as \( x^a \).

Definition 2. (Tropical Polynomials) For \( x \in \mathbb{T}^d \), \( c_i \in \mathbb{R} \) and \( a_i \in \mathbb{N}^d \), a \( d \)-variable tropical polynomial with \( n \) monomials \( f : \mathbb{T}^d \rightarrow \mathbb{T}^d \) can be expressed as:

\[
f(x) = (c_1 \circ x^{a_1}) \oplus (c_2 \circ x^{a_2}) \oplus \cdots \oplus (c_n \circ x^{a_n}),
\]

\( \forall a_i \neq a_j \text{ when } i \neq j. \)

We use the more compact vector notation \( x^a = x_1^a \circ x_2^a \cdots \circ x_d^a \). Moreover and for ease of notation, we will denote \( c_i \circ x^{a_i} \) as \( c_i x^{a_i} \) throughout the paper.

Definition 3. (Tropical Rational Functions) A tropical rational function is a standard difference or a tropical quotient of two tropical polynomials: \( f(x) - g(x) = f(x) \circ g(x) \).

§. A semiring is a ring that lacks an additive inverse.

Algebraic curves or hypersurfaces in algebraic geometry, which are the solution sets to polynomials, can be analogously extended to tropical polynomials too.

**Definition 4. (Tropical Hypersurfaces)** A tropical hypersurface of a tropical polynomial \( f(x) = c_1 x^{a_1} \oplus \cdots \oplus c_n x^{a_n} \) is the set of points \( x \) where \( f \) is attained by two or more monomials in \( f \), i.e.

\[
\mathcal{T}(f) := \{ x \in \mathbb{R}^d : c_i x^{a_i} = c_j x^{a_j} = f(x), \text{ for some } a_i \neq a_j \}.
\]

Tropical hypersurfaces divide the domain of \( f \) into convex regions, where \( f \) is linear in each region. Also, every tropical polynomial can be associated with a Newton polytope.

**Definition 5. (Newton Polytopes)** The Newton polytope of a tropical polynomial \( f(x) = c_1 x^{a_1} \oplus \cdots \oplus c_n x^{a_n} \) is the convex hull of the exponents \( a_i \in \mathbb{N}^d \) regarded as points in \( \mathbb{R}^d \), i.e.

\[
\Delta(f) := \text{ConvHull}\{a_i \in \mathbb{R}^d : i = 1, \ldots, n \text{ and } c_i \neq -\infty \}.
\]

A tropical polynomial determines a dual subdivision, which can be constructed by projecting the collection of upper faces (UF) in \( \mathcal{P}(f) := \text{ConvHull}\{a_i, c_i \in \mathbb{R}^d \times \mathbb{R} : i = 1, \ldots, n \} \) onto \( \mathbb{R}^d \). That is to say, the dual subdivision determined by \( f \) is given as \( \delta(f) := \{ \pi \in \mathbb{R}^d : p \in \text{UF}(\mathcal{P}(f)) \} \), where \( \pi : \mathbb{R}^d \times \mathbb{R} \rightarrow \mathbb{R}^d \) is the projection that drops the last coordinate. It has been shown by [31] that the tropical hypersurface \( \mathcal{T}(f) \) is the \((d-1)\)-skeleton of the polyhedral complex dual to \( \delta(f) \). This implies that each node of the dual subdivision \( \delta(f) \) corresponds to one region in \( \mathbb{R}^d \) where \( f \) is linear. This is exemplified in Figure 1 with three tropical polynomials, and to see this clearly, we will elaborate on the first tropical polynomial example \( f(x, y) = x \circ y \circ 0 \). Note that as per Definition 1 the tropical hypersurface is the set of points \( (x, y, 0) \) where \( x \circ y = 0 \), and \( x = 0 \). This indeed gives rise to the three solid red lines indicating the tropical hypersurfaces. As for the dual subdivision \( \delta(f) \), we observe that \( x \circ y \circ 0 \) can be written as \( (x \circ y) \circ 0 \oplus (x^0 \circ y^0) \). Thus, and since the monomials are bias free \( c_i = 0 \), then \( \mathcal{P}(f) = \text{ConvHull}\{(1, 0, 0), (0, 1, 0), (0, 0, 0)\} \). It is then easy to see that \( \delta(f) = \text{ConvHull}\{(1, 0), (0, 1), (0, 0)\} \), since \( \text{UP}(\mathcal{P}(f)) = \mathcal{P}(f) \), which is the black triangle in solid lines in Figure 1. One key observation in all three examples in Figure 1 is that the number of regions where \( f \) is linear (that is, 3, 6 and 10, respectively) is equal to the number of nodes in the corresponding dual subdivisions. Second, the tropical hypersurfaces are parallel to the normals to the edges of the dual subdivision polytope. This observation will be essential for the remaining part of the paper. Several other observations are summarized by [32]. Moreover, [24] showed an equivalency between tropical rational maps and a family of neural network \( f : \mathbb{R}^n \rightarrow \mathbb{R}^k \) with piecewise linear activations through the following theorem.

**Theorem 1. (Tropical Characterization of Neural Networks, [24])** A feedforward neural network with integer weights and real biases with piecewise linear activation functions is a function \( f : \mathbb{R}^n \rightarrow \mathbb{R}^k \), whose coordinates are tropical rational functions of the input, i.e., \( f(x) = H(x) \circ Q(x) = H(x) - Q(x) \), where \( H \) and \( Q \) are tropical polynomials.
In this section, we analyze the decision boundaries of a neural network. Throughout this section, we assume \( \delta(x) \) as per Theorem 1. If \( \delta(x) \) is not surprising, since any piecewise linear function can be expressed with respect to the generator matrix \( \mathbf{U} \). It is well-known that the number of vertices of a zonotope is polynomial in the number of line segments, i.e., \( \text{vert}(Z_U) \leq 2^{\sum_{i=0}^{n-1} (k_i-1)} = \mathcal{O}(L^{n-1}) \) [34].

### 3 Decision Boundaries of Neural Networks as Polytopes

In this section, we analyze the decision boundaries of a network in the form (Affine, ReLU, Affine) using tropical geometry. For ease, we use ReLUs as the non-linear activation, but any other piecewise linear function can also be used. The functional form of this network is: \( f(x) = \mathbf{b} \max(\mathbf{A}x + \mathbf{c}_1, 0) + \mathbf{c}_2 \), where \( \max(.) \) is an element-wise operator. The outputs of the network \( f \) are the logit scores. Throughout this section, we assume \( \mathbf{A} \in \mathbb{Z}^{p \times n}, \mathbf{B} \in \mathbb{Z}^{2 \times p}, \mathbf{c}_1 \in \mathbb{R}^p \) and \( \mathbf{c}_2 \in \mathbb{R}^2 \). For ease of notation, we only consider networks with two outputs, i.e., \( \mathbb{B}^{2 \times p} \), where the extension to a multi-class output follows naturally and is discussed in the Appendix. Now, since \( f \) is a piecewise linear function, each output can be expressed as a tropical polynomial as per Theorem 1. If \( f_1 \) and \( f_2 \) refer to the first and second outputs respectively, we have \( f_1(x) = H_1(x) \odot Q_1(x) \) and \( f_2(x) = H_2(x) \odot Q_2(x) \), where \( H_1, H_2, Q_1 \) and \( Q_2 \) are tropical polynomials. In what follows and for ease of presentation, we present our main results where the network \( f \) has no biases, i.e., \( \mathbf{c}_1 = \mathbf{0} \) and \( \mathbf{c}_2 = \mathbf{0} \), and we leave the generalization to the Appendix.

### Theorem 2

For a bias-free neural network in the form \( f(x) : \mathbb{R}^n \to \mathbb{R}^2 \), where \( \mathbf{A} \in \mathbb{Z}^{p \times n} \) and \( \mathbf{B} \in \mathbb{Z}^{2 \times p} \), let \( R(x) = H_1(x) \odot Q_2(x) \odot H_2(x) \odot Q_1(x) \) be a tropical polynomial. Then:

- \( \delta(R(x)) = \text{ConvHull}(Z_G_1, Z_G_2) \). \( Z_G_1 \) is a zonotope in \( \mathbb{R}^m \) with line segments \( \{ (\mathbf{B}^+(1,j) + \mathbf{B}^-(2,j))|A^+(j,:) A^-(j,:) \} \}_{j=1}^{p} \) and shift \( (B^{-}(1,:) + B^{+}(2,:))A^{-} \), where \( A^+ = \max(A, 0) \) and \( A^- = \max(-A, 0) \). \( Z_G_2 \) is a zonotope in \( \mathbb{R}^n \) with line segments \( \{ (B^{-}(1,j) + B^{+}(2,j))|A^+(j,:), A^-(j,:) \} \}_{j=1}^{p} \) and shift \( (B^{+}(1,:) + B^{-}(2,:))A^{+} \).

### Digging Theorem 2

This theorem aims at characterizing the decision boundaries of a bias-free neural network of the form (Affine, ReLU, Affine) through the lens of tropical geometry. In particular, the first result of Theorem 2 states that the tropical hypersurface \( T(R(x)) \) of the tropical polynomial \( R(x) \) is a superset to the set of points forming the decision boundaries, i.e., \( B \). Just as discussed earlier and exemplified in Figure 1 tropical hypersurfaces are associated with a corresponding dual subdivision polytope \( \delta(R(x)) \). Based on this, the second result of Theorem 2 states that this dual subdivision is precisely the convex hull of two zonotopes denoted as \( Z_{G_1} \) and \( Z_{G_2} \), where each zonotope is only a function of the network parameters \( \mathbf{A} \) and \( \mathbf{B} \).

Theorem 2 bridges the gap between the behaviour of the decision boundaries \( B \), through the superset \( T(R(x)) \), and the polytope \( \delta(R(x)) \), which is the convex hull of two zonotopes. It is worthwhile to mention that [24] discussed a special case of the first part of Theorem 2 for a neural network with a single output and a score function \( \pi(x) \) to classify the output. To the best of our knowledge, this work is the first to propose a tropical geometric formulation of a superset containing the decision boundaries of a multi-class classification neural network. In particular, the first result of Theorem 2 states that one can perhaps study the decision boundaries, \( B \), directly by studying their superset \( T(R(x)) \). While studying \( T(R(x)) \) can be equally difficult, the second result of Theorem 2 comes in handy. First, note that, since the network is bias-free, \( \pi \) becomes an identity mapping with \( \delta(R(x)) = \Delta(R(x)) \), and thus the dual subdivision \( \delta(R(x)) \), which is the Newton polytope \( \Delta(R(x)) \) in this case, becomes a well-structured geometric object that can...
be exploited to preserve decision boundaries as per the second part of Theorem 2. Now, based on the results of \cite{31} (Proposition 3.1.6) and as discussed in Figure 1, the normals to the edges of the polytope $\delta(R(x))$ (convex hull of two zonotopes) are in one-to-one correspondence with the tropical hypersurface $T(R(x))$. Therefore, one can study the decision boundaries, or at least their superset $T(R(x))$, by studying the orientation of the dual subdivision $\delta(R(x))$.

While Theorem 2 presents a strong relation between a polytope (convex hull of two zonotopes) and the decision boundaries, it remains unclear how such a polytope can be efficiently constructed. Although the number of vertices of a zonotope is polynomial in the number of its generating line segments, fast algorithms for enumerating these vertices are still restricted to zonotopes with line segments starting at the origin \cite{35}. Since the line segments generating the zonotopes in Theorem 2 have arbitrary end points, we present the next result that transforms these line segments into a generator matrix of line segments starting from the origin as in Definition 6. This result is essential for an efficient computation of the zonotopes in Theorem 2.

Proposition 1. The zonotope formed by $p$ line segments in $\mathbb{R}^n$ with arbitrary end points $\{[u_i, u_i']\}_{i=1}^p$ is equivalent to the polytope formed by the line segments $\{[u_i - u_i', 0]\}_{i=1}^p$ with a shift of $\sum_{i=1}^p u_i$.

We can now represent with the following corollary the arbitrary end point line segments forming the zonotopes in Theorem 2 with generator matrices, which allow us to leverage existing algorithms that enumerate zonotope vertices \cite{35}.

Corollary 1. The generators of $Z_{G_1}, Z_{G_2}$ in Theorem 2 can be defined as $G_1 = \text{Diag}((B^+(1,:) + (B^- (2,:))A)$ and $G_2 = \text{Diag}((B^+(2,:) + (B^- (1,:))A$, both with shift $(B^- (1,:) + B^+(2,:) + B^+(1,:) + B^- (2,:))A^{-1}$, where Diag($v$) arranges $v$ in a diagonal matrix.

Next, we show several applications for Theorem 2 by leveraging the tropical geometric structure.

4 TROPICAL PERSPECTIVE TO THE LOTTERY TICKET HYPOTHESIS

The lottery ticket hypothesis was recently proposed by \cite{26} in which the authors surmise the existence of sparse trainable sub-networks of dense, randomly-initialized, feed-forward networks that when trained in isolation perform as well as the original network in a similar number of iterations. To find such sub-networks, \cite{26} propose the following simple algorithm: perform standard network pruning, initialize the pruned network with the same initialization that was used in the original training setting, and train with the same number of epochs. The lottery ticket hypothesis was latter analyzed in several contexts \cite{36}, \cite{37}, \cite{38}, \cite{26} et al. hypothesize that this results in a smaller network with a similar accuracy. In other words, a sub-network can have decision boundaries similar to those of the original larger network. While we do not provide a theoretical reason why this pruning algorithm performs favorably, we utilize the geometric structure that arises from Theorem 2 to reaffirm such behaviour. In particular, we show that the orientation of the dual subdivision $\delta(R(x))$ (referred to as decision boundaries polytope), where the normals to its edges are parallel to $T(R(x))$ that is a superset to the decision boundaries, is preserved after pruning with the proposed initialization algorithm of \cite{26}. Conversely, pruning with a different initialization at each iteration, with the same optimization routine, results in a significant variation in the orientation of the decision boundaries polytope and ultimately in reduced accuracy. That is to say, we empirically show that the orientation of the decision boundaries is preserved with the lottery ticket initialization, thereof, preserving the accuracy. This is different from observation of the lottery ticket that the accuracy is preserved; this is since several networks can enjoy a similar accuracy with different decision boundaries.

To this end, we train a neural network with 2 inputs ($n = 2$), 2 outputs, and a single hidden layer with 40 nodes ($p = 40$). We then prune the network by removing the smallest $x\%$ of the weights. The pruned network is then trained using different initializations: (i) the same initialization as the original network \cite{26}, (ii) Xavier \cite{39}, (iii) standard Gaussian, and (iv) zero mean Gaussian with variance 0.1. Figure 3 shows the decision boundaries polytope, i.e. $\delta(R(x))$, as we perform more pruning (increasing the $x\%$) with different initializations. First, we show the decision boundaries by sampling and classifying points in a grid with the trained network (first subfigure). We then plot the decision boundaries polytope $\delta(R(x))$ as per the second part of Theorem 2 denoted as original polytope.
Fig. 3: Effect of Different Initializations on the Decision Boundaries Polytope. From left to right: training dataset, decision boundaries polytope of original network (before pruning), followed by the decision boundaries polytope for networks pruned at different pruning percentages using different initializations. Note that in the original polytope there are many more vertices than just 4, but they are very close to each other forming many small edges that are not visible in the figure.

Fig. 4: Tropical Pruning Pipeline. Pruning the 4th node, or equivalently removing the two yellow vertices of zonotope $z_{G_2}$ does not affect the decision boundaries polytope, which will lead to no change in accuracy.

(continued...)
the decision boundaries, \( T(R(x)) \), and thus the decision boundaries themselves.

**Motivational Insight.** For a single hidden layer neural network, the dual subdivision to the decision boundaries is the polytope that is the convex hull of two zonotopes, where each is formed by taking the Minkowski sum of line segments (Theorem \( \ref{th:zonotope} \)). Figure 4 shows an example, where pruning a neuron in the network has no effect on the dual subdivision polytope and hence no effect on performance. This occurs, since the tropical hypersurface \( T(R(x)) \) before and after pruning is preserved, thus, keeping the decision boundaries the same.

**Problem Formulation.** In light of the motivational insight, a natural question arises: Given an over-parameterized binary output neural network \( f(x) = B \max( A x, 0) \), can one construct a new neural network, parameterized by sparser weight matrices \( \hat{A} \) and \( \hat{B} \), such that this smaller network has a dual subdivision \( \delta(\hat{R}(x)) \) that preserves the decision boundaries of the original network?

To address this question, we propose the following optimization problem to compute \( \hat{A} \) and \( \hat{B} \):

\[
\min_{\hat{A}, \hat{B}} d(\delta(\hat{R}(x)), \delta(R(x)))
\]

\[
= \min_{\hat{A}, \hat{B}} d(\text{ConvHull}(Z_{G_1}, Z_{G_2}), \text{ConvHull}(Z_{\hat{G}_1}, Z_{\hat{G}_2})).
\]  

(1)

The function \( d(\cdot) \) defines a distance between two geometric objects. Since the generators \( G_1 \) and \( G_2 \) are functions of \( A \) and \( B \) (as per Theorem \( \ref{th:zonotope} \)), this optimization problem can be challenging to solve. However, for pruning purposes, one can observe from Theorem \( \ref{th:zonotope} \) that if the generators \( \hat{G}_1 \) and \( \hat{G}_2 \) had fewer number of line segments (rows), this corresponds to a fewer number of rows in the weight matrix \( \hat{A} \) (sparser weights). So, we observe that if \( \hat{G}_1 \approx G_1 \) and \( \hat{G}_2 \approx G_2 \), then \( \delta(\hat{R}(x)) \approx \delta(R(x)) \), and thus the decision boundaries tend to be preserved as a consequence. Therefore, we propose the following optimization problem as a surrogate to the one in Problem (1):

\[
\min_{\hat{A}, \hat{B}} \frac{1}{2} \left( \| \hat{G}_1 - G_1 \|_F^2 + \| \hat{G}_2 - G_2 \|_F^2 \right) + \lambda_1 \| \hat{G}_1 \|_{2,1} + \lambda_2 \| \hat{G}_2 \|_{2,1}.
\]

(2)

The matrix mixed norm for \( C \in \mathbb{R}^{n \times k} \) is defined as \( \|C\|_{2,1} = \sum_{i=1}^{n} \|C(i, :)\|_2 \), which encourages the matrix \( C \) to be row sparse, i.e., complete rows of \( C \) are zero. The first two terms in Problem (2) aim at approximating the original dual subdivision \( \delta(R(x)) \) by approximating the underlying generator matrices, \( \hat{G}_1 \) and \( \hat{G}_2 \). This aims to preserve the orientation of the decision boundaries of the newly constructed network. On the other hand, the second two terms in Problem (2) act as regularizers to control the sparsity of the constructed network by controlling the sparsity in the number of line segments. We observe that Problem (2) is not quadratic in its variables, since as per Corollary, \( G_1 = \text{Diag}([\text{ReLU}(B(1,:)) + \text{ReLU}(-B(2,:))]) \) and \( G_2 = \text{Diag}([\text{ReLU}(B(2,:)) + \text{ReLU}(-B(1,:))]) \). However, since Problem (2) is separable in the rows of \( \hat{A} \) and \( \hat{B} \), we solve Problem (2) via alternating optimization over these rows, where each sub-problem can be shown to be convex and exhibits a closed-form solution leading to a very efficient solver. For ease of notation, we refer to \( \text{ReLU}(B(i,:)) \) and \( \text{ReLU}(-B(i,:)) \) as \( B^+(i,:) \) and \( B^-(i,:) \), respectively. As such, the per row update for \( \hat{A} \) (first linear layer) is given as follows:

\[
\hat{A}(i,:) = \max \left( 1 - \frac{\lambda_1 \sqrt{c_1^i + \lambda_2 \sqrt{c_2^i}}}{(c_1^i + c_2^i)}, 0 \right) \left( \frac{c_1^i G_1(i,:) + c_2^i G_2(i,:)}{2(c_1^i + c_2^i)} \right),
\]

where \( c_1^i \) is the \( i^{th} \) element of \( c_1 = \text{ReLU}(B(1,:)) + \text{ReLU}(-B(2,:)) \) and \( c_2 = \text{ReLU}(B(2,:)) + \text{ReLU}(-B(1,:)) \).
While the theoretical results Extension to Deeper Networks. solution, thus, leading to a very efficient overall solver. for a single iteration is sufficient to converge to a reasonable experiments, we find that running the alternating optimization expressed in a closed form single step. In all subsequent ex-

periments, we find that running the alternating optimization for a single iteration is sufficient to converge to a reasonable solution, thus, leading to a very efficient overall solver.

Extension to Deeper Networks. While the theoretical results in Theorem 2 and Corollary 1 only hold for a shallow network in the form of (Affine, ReLU, Affine), we propose a greedy heuristic to prune much deeper networks by applying the aforementioned optimization for consecutive blocks of (Affine, ReLU, Affine) starting from the input and ending at the output of the network. This extension from a theoretical study of 2 layer network was observed in several works such as [42].

Experiments on Tropical Pruning. Here, we evaluate the performance of the proposed pruning approach as compared to several classical approaches on several architectures and datasets. In particular, we compare our tropical pruning approach against Class Blind (CB), Class Uniform (CU) and Class Distribution (CD) [43], [44]. In Class Blind, all the parameters of a layer are sorted by magnitude where the x% with smallest magnitude are pruned. In contrast, Class Uniform prunes the parameters with smallest x% magnitudes per node in a layer. Lastly, Class Distribution performs pruning of all parameters for each node in the layer, just as in Class Uniform, but the parameters are pruned based on the standard deviation σ of the magnitude of the parameters per node.

Similarly, the closed form update for the jth element of the second linear layer is as follows:

\[
\tilde{B}^+(1,j) = \max \left( 0, \frac{\tilde{A}(j,:)^T G_1+(j,:) - \lambda \|\tilde{A}(j,:)\|_2}{\|A(j,:)\|_2^2} \right),
\]

where \( G_1^+ = \text{Diag}(B^+(1,:)) \). A similar argument can be used to update the variables \( B^+(2,:) \), \( B^-(1,:) \), and \( B^-(2,:) \). The details of deriving the aforementioned update steps and the extension to the multi-class case are left to the appendix. Note that all updates are cheap, as they are expressed in a closed form single step. In all subsequent experiments, we find that running the alternating optimization for a single iteration is sufficient to converge to a reasonable solution, thus, leading to a very efficient overall solver.

Toy Networks. To verify our theoretical work, we first start by pruning small networks that are in the form of Affine followed by a ReLU nonlinearity followed by another Affine layer. We train the aforementioned network on two 2D datasets with a varying number of hidden nodes (100, 200, 300). In this setup, we observe from Figure 6 that when Theorem 2 assumptions hold, our proposed tropical pruning is indeed competitive, and in many cases outperforms, the other non decision boundaries aware pruning schemes.

Real Networks. Since fully connected layers in deep neural networks tend to have much higher memory complexity than convolutional layers, we restrict our focus to pruning fully connected layers. We train AlexNet and VGG16 on SVHN, CIFAR10, and CIFAR100 datasets. As shown in Figure 7, we observe that we can prune more than 90% of the classifier parameters for both networks without affecting the accuracy. Since pruning is often a single block within a larger compression scheme that in many cases involves inexpensive fast fine tuning, we demonstrate experimentally that our approach can is competitive and sometimes outperforms other methods even when all parameters or when only the biases are fine-tuned after pruning. These experiments in addition to many others are left for the appendix.

Setup. To account for the discrepancy in input resolution, we adapt the architectures of AlexNet and VGG16, since they were originally trained on ImageNet [45]. The fully connected layers of AlexNet and VGG16 have sizes (256,512,10) and (512,512,10) for SVHN and CIFAR10, respectively, and with the last dimension increased to 100 for CIFAR100. All networks were trained to baseline test accuracy of (92%,74%,43%) for AlexNet on SVHN, CIFAR10, and CIFAR100, respectively and (92%,92%,70%) for VGG16. To evaluate the performance of pruning and following previous work [43], we report the area under the curve (AUC) of the pruning-accuracy plot. The higher the AUC is, the better the trade-off is between pruning rate and accuracy.

Fig. 6: Results of Tropical Pruning. Pruning-accuracy plots for AlexNet (top) and VGG16 (bottom) trained on SVHN, CIFAR10, and CIFAR100, pruned with our tropical method and three other pruning methods.
For efficiency purposes, we run the optimization in Problem 2 for a single alternating iteration to identify the rows in $\mathbf{A}$ and elements of $\mathbf{B}$ that will be pruned.

**Results.** Figure 3 shows the comparison between our tropical approach and the three popular pruning schemes on both AlexNet and VGG16 over the different datasets. Our proposed approach can indeed prune out as much as 90% of the parameters of the classifier without sacrificing much of the accuracy. For AlexNet, we achieve much better performance in pruning as compared to other methods. In particular, we are better in AUC by 3%, 3%, and 2% over other pruning methods on SVHN, CIFAR10 and CIFAR100, respectively. This indicates that the decision boundaries can indeed be preserved by preserving the dual subdivision polytope. For VGG16, we perform similarly well on both SVHN and CIFAR10 and slightly worse on CIFAR100. While the performance achieved here is comparable to the other pruning schemes, if not better, we emphasize that our contribution does not lie in outperforming state-of-the-art pruning methods, but in giving a new geometry-based perspective to network pruning. More experiments were conducted where only network biases or only the classifier are fine-tuned after pruning. Retraining only biases can be sufficient, as they do not contribute to the orientation of the decision boundaries polytope (and effectively the decision boundaries), but only to its translation. Discussions on biases and more results are left for the appendix.

**Comparison Against Tropical Geometry Approaches.** A recent tropical geometry inspired approach was proposed to address the problem of network pruning. In particular, [25], [46] (SM) proposed an interesting yet heuristic algorithm to directly approximate the tropical rational by approximating the Newton polytope. For fair comparison and following the setup of SM, we train LeNet on MNIST and monitor the test accuracy as we prune its neurons. We report (neurons kept, SM, ours) triplets in (%) as follows: (100, 98.60, 98.84), (90, 95.71, 98.82), (75, 95.05, 98.8), (50, 95.52, 98.71), (25, 91.04, 98.36), (10, 92.79, 97.99), and (5, 92.93, 94.91). It is clear that tropical pruning outperforms SM by a margin that reaches 7%. This demonstrates that our theoretically motivated approach is still superior to more recent pruning approaches.

**6 Tropical Adversarial Attacks**

DNNs are notorious for being susceptible to adversarial attacks [47]. In fact, adding small imperceptible noise, referred to as adversarial attacks, to the input of these networks can hinder their performance [48], [49]. Several works investigated the decision boundaries of neural networks in the presence of adversarial attacks. For instance, [50] analyzed the high dimensional geometry of adversarial examples by means of manifold reconstruction. Also, [13] crafted adversarial attacks by estimating the distance to the decision boundaries using random search directions. In this work, we provide a tropical geometric view to this task, where we show how Theorem 2 can be leveraged to construct a tropical geometry-based targeted adversarial attack.

**Dual View to Adversarial Attacks.** For a classifier $f : \mathbb{R}^n \rightarrow \mathbb{R}^k$ and input $x_0$ classified as $c$, a standard formulation for targeted adversarial attacks flips the prediction to a particular class $t$ and is usually defined as

$$\min_{\eta} \mathcal{D}(\eta) \quad \text{s.t. \ argmax}_i f_i(x_0 + \eta) = t \neq c \quad (3)$$

This objective aims to compute the lowest energy input noise $\eta$ (measured by $\mathcal{D}$) such that the the new sample $(x_0 + \eta)$ crosses the decision boundaries of $f$ to a new classification region. Here, we present a dual view to adversarial attacks. Instead of designing a sample noise $\eta$ such that $(x_0 + \eta)$ belongs to a new decision region, one can instead fix $x_0$ and perturb the network parameters to move the decision boundaries in a way that $x_0$ appears in a new classification region. In particular, let $\mathbf{A}_1$ be the first linear layer of $f$, such that $f(x_0) = g(\mathbf{A}_1 x_0)$. One can now perturb $\mathbf{A}_1$ to alter the decision boundaries and relate this parameter perturbation to the input perturbation as follows:

$$g((\mathbf{A}_1 + \xi_{\mathbf{A}_1})x_0) = g(\mathbf{A}_1 x_0 + \xi_{\mathbf{A}_1} x_0) = g(\mathbf{A}_1 x_0 + \mathbf{A}_1 \eta) = f(x_0 + \eta). \quad (4)$$

From this dual view, we observe that traditional adversarial attacks are intimately related to perturbing the parameters of the first linear layer through the linear system: $\mathbf{A}_1 \eta = \xi_{\mathbf{A}_1} x_0$. The two views and formulations are identical under such condition. With this analysis, Theorem 2 provides explicit means to geometrically construct adversarial attacks by perturbing the decision boundaries. In particular, since the normals to the dual subdivision polytope $\delta(\mathcal{R}(x))$ of a given neural network represent the tropical hypersurface $\mathcal{T}(\mathcal{R}(x))$, which is a superset to the decision boundaries set.
Fig. 8: Effect of Tropical Adversarial Attacks on MNIST Images. First row from the left: Clean image, perturbed images classified as \[7,3,2,1,0\] respectively. Second row from left: Clean image, perturbed images classified as \[9,8,7,3,2\] respectively. Third row from left: Clean image, perturbed images classified as \[9,8,7,5,3\] respectively. Fourth row from left: Clean image, perturbed images classified as \[9,4,3,2,1\] respectively. Fifth row from left: Clean image, perturbed images classified as \[8,4,3,2,1\] respectively.

\(B, \xi_{A_1}\) can be designed to result in a minimal perturbation to the dual subdivision that is sufficient to change the network prediction of \(x_0\) to the targeted class \(t\). Based on this observation, we formulate the problem as follows:

\[
\begin{align*}
\min_{\eta, \xi_{A_1}} & \quad D_1(\eta) + D_2(\xi_{A_1}) \\
\text{s.t.} & \quad -\text{loss}(g(A_1(x_0 + \eta)), t) \leq -1; \\
& \quad -\text{loss}(g(A_1 + \xi_{A_1})x_0, t) \leq -1; \\
& \quad (x_0 + \eta) \in [0, 1]^n, \quad \|\eta\|_\infty \leq \epsilon_1; \\
& \quad \|\xi_{A_1}\|_{\infty, \infty} \leq \epsilon_2, \quad A_1\eta = \xi_{A_1}x_0.
\end{align*}
\] (5)

The loss is the standard cross-entropy loss. The first row of constraints ensures that the network prediction is the desired target class \(t\) when the input \(x_0\) is perturbed by \(\eta\), and equivalently by perturbing the first linear layer \(A_1\) by \(\xi_{A_1}\). This is identical to \(f_1\) as proposed by [51]. Moreover, the third and fourth constraints guarantee that the perturbed input is feasible and that the perturbation is bounded, respectively. The fifth constraint is to limit the maximum perturbation on the first linear layer, while the last constraint enforces the dual equivalence between input perturbation and parameter perturbation. The function \(D_2\) captures the perturbation of the dual subdivision polytope upon perturbing the first linear layer by \(\xi_{A_1}\). For a single hidden layer neural network parameterized as \((A_1 + \xi_{A_1}) \in \mathbb{R}^{p \times n}\) and \(B \in \mathbb{R}^{2 \times p}\) for the first and second layers respectively, \(D_2\) can capture the perturbations in each of the two zonotopes discussed in Theorem\(\text{2}\) and we define it as:

\[
D_2(\xi_{A_1}) = \frac{1}{2} \sum_{j=1}^{2} \|\text{Diag}(B^+(j, :))\xi_{A_1}\|_F^2 + \|\text{Diag}(B^-(j, :))\xi_{A_1}\|_F^2.
\] (6)
<table>
<thead>
<tr>
<th>$\epsilon_1$</th>
<th>$\epsilon_2$</th>
<th>Ours 1.0</th>
<th>Ours 2.0</th>
</tr>
</thead>
<tbody>
<tr>
<td>0.1</td>
<td>44.8</td>
<td>46.1</td>
<td>43.8</td>
</tr>
<tr>
<td>0.2</td>
<td>12.6</td>
<td>11.3</td>
<td>11.0</td>
</tr>
</tbody>
</table>

TABLE 1: Robust accuracy on MNIST. We conduct tropical adversarial attacks on a subset of 1000 randomly selected samples that are correctly classified and measure the accuracy after the attack.

The derivation, discussion, and extension of tropical to multiclass neural networks is left for the appendix. We solve Problem 5 with a penalty method on the linear equality constraints, where each penalty step is solved with ADMM 2 in a similar fashion to the work of [53]. The details of the algorithm are left for the appendix.

Motivational Insight to the Dual View. Here, we train a single hidden layer neural network, where the size of the input is 2 with 50 hidden nodes and 2 outputs on a simple dataset as shown in Figure 7. We then solve Problem 5 for a given $x_0$ shown in black. We show the decision boundaries for the network with and without the perturbation at the first linear layer $\xi_1$. Figure 7 shows that perturbing an edge of the dual subdivision polytope, by perturbing the first linear layer, indeed corresponds to perturbing the decision boundaries and results in the misclassification of $x_0$. Interestingly and as expected, perturbing different decision boundaries corresponds to perturbing different edges of the dual subdivision.

MNIST Experiment. Here, we design perturbations to misclassify MNIST images. Figure 8 shows several adversarial examples that change the network prediction for digits $\{5, 4, 1, 8, 9\}$ to other targets. Namely our tropical reformulation of adversarial attack successfully causes the network to misclassifying digit 9 as 8,4,3,2, and 1, respectively. In some cases, the perturbation $\eta$ is as small as $\epsilon = 0.1$, where $x_0 \in [0, 1]^n$. Moreover, we conduct experiments on a larger scale where we measure the robust accuracy of our trained model on 1000 randomly selected and correctly classified samples of MNIST. We vary $\epsilon_1 \in \{0.1, 0.2\}$ and $\epsilon_2 \in \{0.0, 1.0, 2.0\}$. Note that when setting $\epsilon_2 = 0.0$, our attack in Eq. 5 recovers the structured adversarial attack [53]. We report the results in Table 1. Our results dictates that the guiding the input perturbations through the tropically inspired layer perturbations improves the attack success rate and reduces the robust accuracy. We again emphasize that our approach is not meant to be compared with (or beat) state of the art adversarial attacks, but rather to provide a novel geometrically inspired perspective that can shed new light in this field.

7 Conclusion

We leverage tropical geometry to characterize the decision boundaries of neural networks in the form (Affine, ReLU, Affine) and relate it to well-studied geometric objects such as zonotopes and polytopes. We leverage this representation in providing a tropical perspective to support the lottery ticket hypothesis, network pruning and designing adversarial attacks. One natural extension for this work is a compact derivation for the characterization of the decision boundaries of convolutional neural networks (CNNs) and graphical convolutional networks (GCNs).

Acknowledgments

This work was supported by King Abdullah University of Science and Technology Office of Sponsored Research.

References


© 2023 IEEE. Personal use is permitted, but republication/redistribution requires IEEE permission. See https://www.ieee.org/publications/rights/index.html for more information. Authorized licensed use limited to: KAUST. Downloaded on August 25, 2022 at 11:15:00 UTC from IEEE Xplore. Restrictions apply.


Mohamed Gaafar received the BSc degree in Information Engineering and Technology (Major in Communications) with Highest Honours from the German University in Cairo (GUC) in 2013. He later obtained his MSc degree in Electrical Engineering from King Abdullah University of Science and Technology (KAUST) in 2016. During 2016-2019, he held several research/industry positions in Berlin, a Research Associate (RA) at the Technical University (TU Berlin), a visiting RA at the Machine Learning Group at Fraunhofer Heinrich Hertz Institute (HHI) and a Data Scientist at itemis AG, a German IT consulting company. He is currently working as an Applied Scientist at Zalando SE, Europe's leading online fashion platform based in Berlin. His research interests fall into Machine Learning, Natural Language Processing, Recommendation Systems and Wireless Communications.

Bernard Ghanem is currently an Associate Professor in the Electrical and Computer Engineering program at King Abdullah University of Science and Technology (KAUST). His research interests lie in computer vision and machine learning with emphasis on topics in video understanding, 3D recognition, and theoretical foundations of deep learning. He received his Bachelor’s degree from the American University of Beirut (AUB) in 2005 and his MS/PhD from the University of Illinois at Urbana-Champaign (UIUC) in 2010. His work has received several awards and honors, including several Best Workshop Paper Awards in CVPR and ECCV, a Google Faculty Research Award in 2015 (1st in MENA for Machine Perception), and a Abdul Hameed Shoman Arab Researchers Award for Big Data and Machine Learning in 2020. He has co-authored more than 100 peer reviewed conference and journal papers in his field as well as three issued patents. He serves as Associate Editor for IEEE Transactions on Pattern Analysis and Machine Intelligence (TPAMI) and has served as Area Chair (AC) for the leading computer vision and machine learning conferences.